

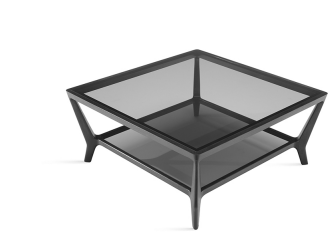
Petit Dîner design Giuseppe Casarosa

Caratteristiche tecniche - Tavolino realizzato in massello di noce americano con doppio piano in vetro, o piano superiore in legno o in marmo e inferiore in vetro.

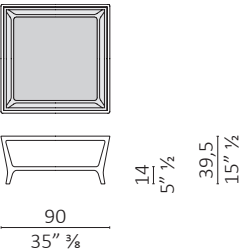
Technical features - Small table made in solid American walnut with double top in glass, or upper top in wood or marble and lower top in glass.

Nota - Il tavolino può essere realizzato su misura. Specificare la finitura del vetro: trasparente, bronzato o fumé. Specificare la finitura del legno e del vetro per i tavolini con top in marmo. Per il tavolino con il piano in marmo nella finitura brown calcolare una riduzione del 3% sul prezzo di listino.

Note - Table can be constructed on size. Please specify glass finish : transparent, bronzed or smoked. To specify wood and glass finish for tables with marble top. Consider a 3% reduction on the price for table in the finish brown with marble top.

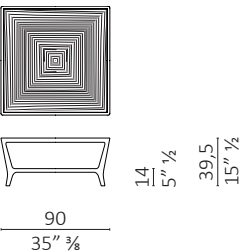


Petit Dîner quadrato / square



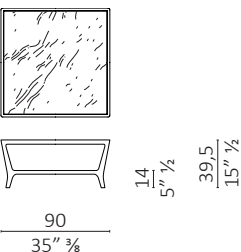
volume m³ 0,750 - kg. 60

Petit Dîner quadrato / square



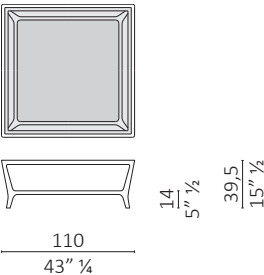
volume m³ 0,870 - kg. 56

Petit Dîner quadrato / square



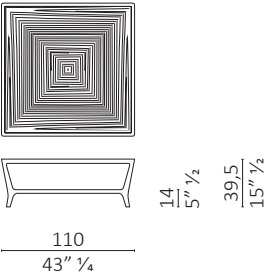
volume m³ 1,140 - kg. 79

Petit Dîner quadrato / square



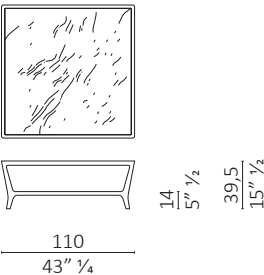
volume m³ 1,070 - kg. 73

Petit Dîner quadrato / square



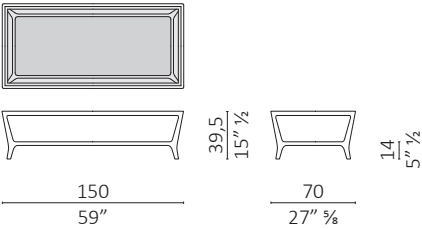
volume m³ 1,240 - kg. 68

Petit Dîner quadrato / square



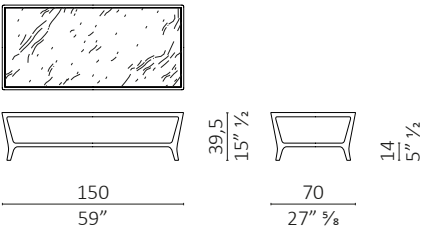
volume m³ 1,980 - kg. 113

Petit Dîner rettangolare / *rectangular*



volume m³ 1,190 - kg. 83

Petit Dîner rettangolare / *rectangular*



volume m³ 1,760 - kg. 107

Finiture / *Finiture*

Legno Noce / *Wood Walnut*



noce
walnut



noce dark
walnut dark

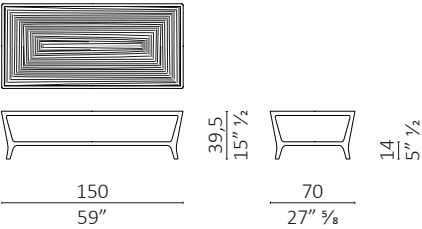


noce moka
walnut moka



noce brown
walnut brown

Petit Dîner rettangolare / *rectangular*



volume m³ 1,380 - kg. 78

Finiture / *Finiture*

Vetro / *Glass*



Trasparente
Transparent



Bronzato
Bronzed



Fumé
Smoked

Marmo / *Marble*



Stazzema



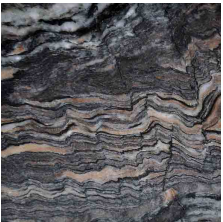
Cervaiolo



Amani



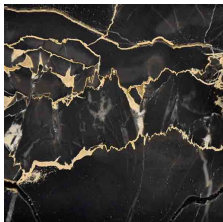
Calacatta Oro



Arabescato



Verde Mediterraneo



Portoro